After Action Report
for
Malta's Harsh Reality

The Scenario played is "Malta's Harsh Reality" depicting an engagement that occurred on August 14, 1942.   It was created by J.D. Webster.

This is a 2v3 scenario with two RAF Spitfire Mk.V (Trop.) bouncing three RA Re.2001 Falco IIs. The scenario length is 20 turns or a minute and 20 seconds of real time. The starting Force Values are 38 for the RAF and 24 for the RA.

This game was started April 30, 2020 and finished on July 14, 2020. The players were Mike "Bing" Kroona in Re.2001 #1, Scott "Ripcord" Abbott in Re.2001 #2, Matt "Tragic" Johnson in Re.2001 #3, Hank Burkhalter in SpitMk5 #1, and Miquel Miralbes in SpitMk5 #2.

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Trace Map Legend:
  Right Bank        Inverted Right Bank     – Level / Inverted    ⇑ Vertical Climb    ⊥ Hammerhead      ▪▪▪▪ Shooting        Numerous Hits (5–8)      Black Smoke       Severe Damage
  Level             Inverted                • Stall               ↑ Steep Climb       ↓ Steep Dive      •▪   Few Hits (1–2)     Many Hits (9+)        Minor Fire        Explosion
  Left Bank         Inverted Left Bank      ⊗ Spin                ∧ Shallow Climb     ⇓ Vertical Dive   •▪•  Some Hits (3–4)    White Smoke           Major Fire        Destroyed
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Start

The "Pedestal" convoy trying to bring relief supplies to Malta had been savaged by Axis air and submarine attacks. Many air combats had ensued in its defense and both sides had searches in effect for missing aircrew. While flying top cover for an RAF seaplane on such a search, four Spitfires of 126 Squadron sighted three Italian fighters flying at low altitude and most likely looking for one of their own lost pilots. Two of the Spitfires peeled off to attack and the Italian fighters turned and retreated but the Spitfires rapidly caught them. A short fight ensued, and all three Italian fighters were shot into the sea. Malta's desperate position meant that no quarter was given, even when so called "mercy" flights crossed paths. It was just another harsh reality of war.

Starting Positions:

Re.2001 #1, 3132, N, 3.3, 5.0, LB, 0.0, LVL	0H/0C ()
Re.2001 #2, 2931, NNE, 3.3, 5.0, LB, 0.0, LVL	0H/0C ()
Re.2001 #3, 2830, NE, 3.3, 5.0, LB, 0.0, LVL	0H/0C ()
SpitMk5 #1, 2424, NE, 3.8, 8.0, LB, 0.0, SHD	0H/0C ()
SpitMk5 #2, 2222, NE, 4.2, 8.0, LB, 0.0, SHD	0H/0C ()

Turn 1

OOM: Re.2001 #3, SpitMk5 #2, Re.2001 #1, Re.2001 #2, SpitMk5 #1

Reggiane #3 rolls and breaks to the right hoping that the Spitfires will not follow him. Tailing Reggiane #3, Spitfire #2 snap rolls to right to continue to pursue him. Reggiane's #1 and #2 continue their left circle, though #1 climbs while #2 dives. Spitfire #1 decides to also pursue Reggiane #3 and rolling right and firing from 500 yards. He sees his tracers pass just behind the hard turning Reggiane.

Ending Positions:

Re.2001 #1, 3531, W, 3.6, 5.0, IL, -4.0, ISTC	0H/0C ()
Re.2001 #2, 3433, NNW, 3.2, 5.0, LB, +2.0, SHD	0H/0C ()
Re.2001 #3, 3034, SE, 3.2, 4.5, RB, -1.0, SHD	0H/0C ()
SpitMk5 #1, 2830, NE, 3.5, 8.0, RB, -2.0, LVL	0H/0C ()
SpitMk5 #2, 2628, NE, 3.9, 7.5, RB, -3.0, SHD (2HTR)	0H/0C ()

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Turn 2

OOM: Re.2001 #1, Re.2001 #2, SpitMk5 #1, SpitMk5 #2, Re.2001 #3

The lead Reggiane pulls back down out of his steep climb as he uses the wingover to come around behind the Spitfires. Reggiane #2 pulls out of his dive rolling to a right bank and reversing his turn as he looks to come around after the Spitfires if they follow #3. The Spitfires continue to pursue Reggiane #3. They both pull up while rolling inverted to position themselves to pull back down and maneuver behind their target. Reggiane #3 pulls out of his dive turning hard right to keep from being tailed.

Ending Positions:

Re.2001 #1, 3229, SSE, 4.1, 3.5, IL, -2.0, INV	0H/0C ()
Re.2001 #2, 3931, NNE, 3.0, 5.0, RB, -2.5, LVL	0H/0C ()
Re.2001 #3, 2735, S, 2.7, 5.0+, RB, +4.0, LVL	0H/0C ()
SpitMk5 #1, 3134, E, 4.1, 6.5, IR, 0.0, ISTC (8HTR)	0H/0C ()
SpitMk5 #2, 2933, E, 3.8, 6.5+, IR, 0.0, ISHC (1BTR)	0H/0C ()

Turn 3

OOM: SpitMk5 #2, Re.2001 #1, SpitMk5 #1, Re.2001 #2, Re.2001 #3

Spitfire #2 breaks down into steep dive from his shallow climb turning right to stay in a lag pursuit position on Reggiane #3. Reggiane #1 eases into a shallow dive rolling upright as he flies straight looking to cut across the Spitfires as they pursue #3. Spitfire #1 pulls down out of his steep climb turning right as he continues to pursue Reggiane #3. Reggiane #2 turns hard to the right as he looks to try and get back to the fight. Reggiane #3 turns to keep the Spitfires off his tail and help his lead engage them if they continue to pursue.

Ending Positions:

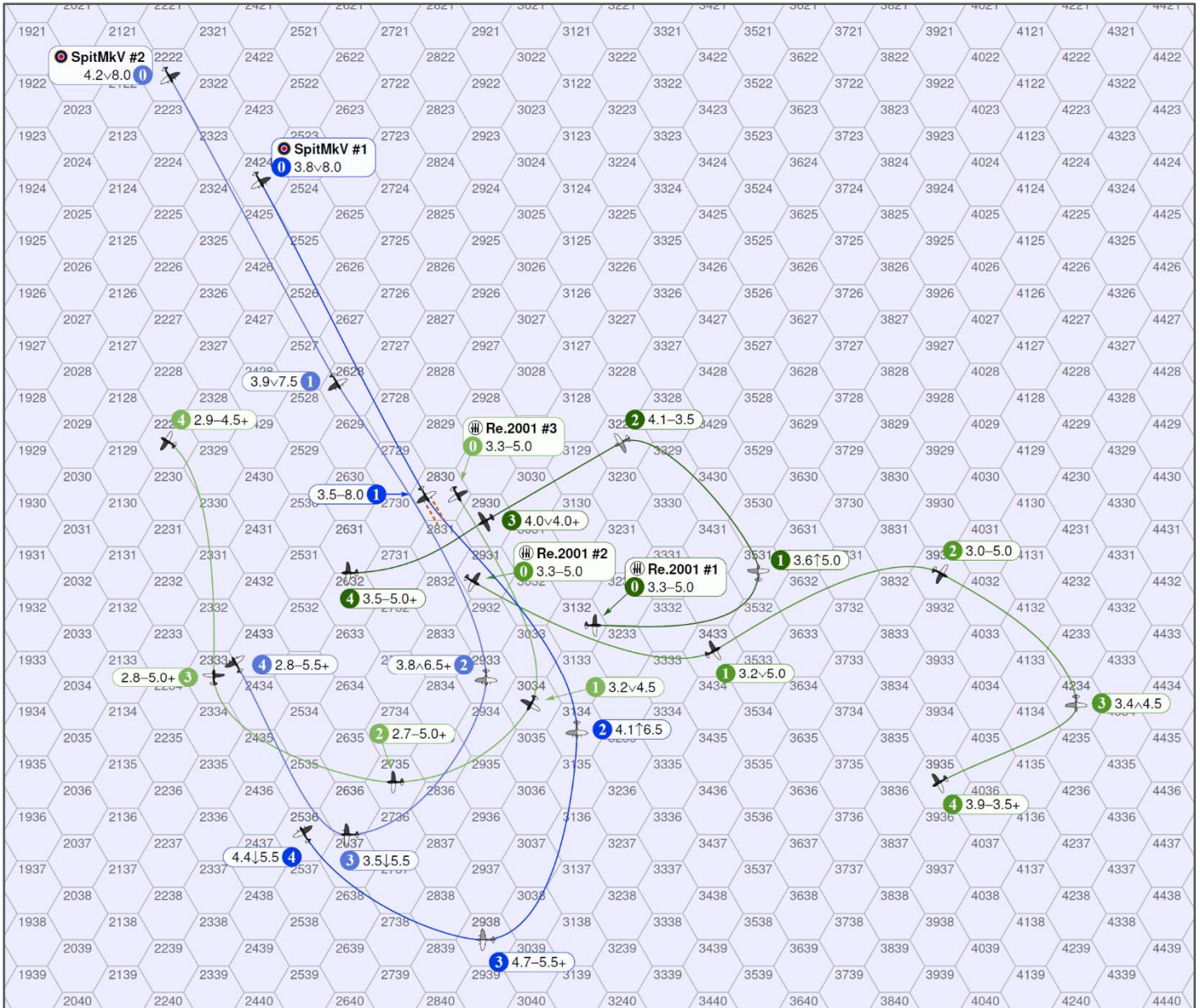|	
Re.2001 #1, 2930, SSE, 4.0, 4.0+, LV, +2.5, SHD	0H/0C ()
Re.2001 #2, 4234, E, 3.4, 4.5, IR, -1.0, ISHC	0H/0C ()
Re.2001 #3, 2333, W, 2.8, 5.0+, RB, -1.0, LVL	0H/0C ()
SpitMk5 #1, 2938, S, 4.7, 5.5+, IR, -3.0, INV	0H/0C ()
SpitMk5 #2, 2636/2637, S, 3.5, 5.5, RB, -1.5, STD (1BTR)	0H/0C ()

Turn 4

OOM: Re.2001 #3, Re.2001 #2, Re.2001 #1, SpitMk5 #1, SpitMk5 #2

Reggiane #3 rolls and begins turn back to the left as his lead maneuvers to cover his tail. Pursuing Reggiane #3, Spitfire #2 pulls out of his steep dive, reverses bank to the left while positioning to tail his target. Spitfire #1 pulls down into a steep dive turning to cover his wingman and keep an eye on Reggiane #1. Seeing that the fight is moving further away from him, Reggiane #2 is turns even harder to get pointed back toward the fight

Ending Positions:

Re.2001 #1, 2631/2632, S, 3.5, 5.0+, RB, +2.0, LVL (1HTR)	0H/0C ()
Re.2001 #2, 3935, SSE, 3.9, 3.5+, RB, -1.5, LVL	0H/0C ()
Re.2001 #3, 2229, SSW, 2.9, 4.5+, LB, -4.0, LVL	0H/0C ()
SpitMk5 #1, 2536, SW, 4.4, 5.5, RB, +3.0, STD	0H/0C ()
SpitMk5 #2, 2333/2433, SW, 2.8, 5.5+, LB, +3.5, LVL	0H/0C ()

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Trace Map - Turns 01-04

Turn 5

OOM: Re.2001 #2, Re.2001 #3, SpitMk5 #2, SpitMk5 #1, Re.2001 #1

Reggiane #3 eases his nose down rolling to the right and then makes tight negative-G turn back to the left. Spitfire #2 skids to the right and rolls inverted to stay on the Reggiane's tail. Spitfire #1 pulls out of his steep dive rolling to the left and starting to turn as he looks to also pursue Reggiane #3. Reggiane #1 eases into a shallow dive breaking right then snap rolling back to the left as he tails Spitfire #2. With the fight moving away from him all Reggiane #2 can do is continue to fly toward it.

Ending Positions:

Re.2001 #1, 2230/2329, SW, 3.1, 5.0+, LB, -2.0, SHD	0H/0C ()
Re.2001 #2, 3635, SSW, 3.5, 4.0, RB, +0.5, SHD	0H/0C ()
Re.2001 #3, 1726, S, 2.8, 4.5, RB, +3.5, STD (NG)	0H/0C ()
SpitMk5 #1, 2333, SW, 3.9, 5.0, LB, 0.0, LVL (1HTL)	0H/0C ()
SpitMk5 #2, 2128, SW, 2.6, 5.5, IL, 0.0, INV	0H/0C ()

3

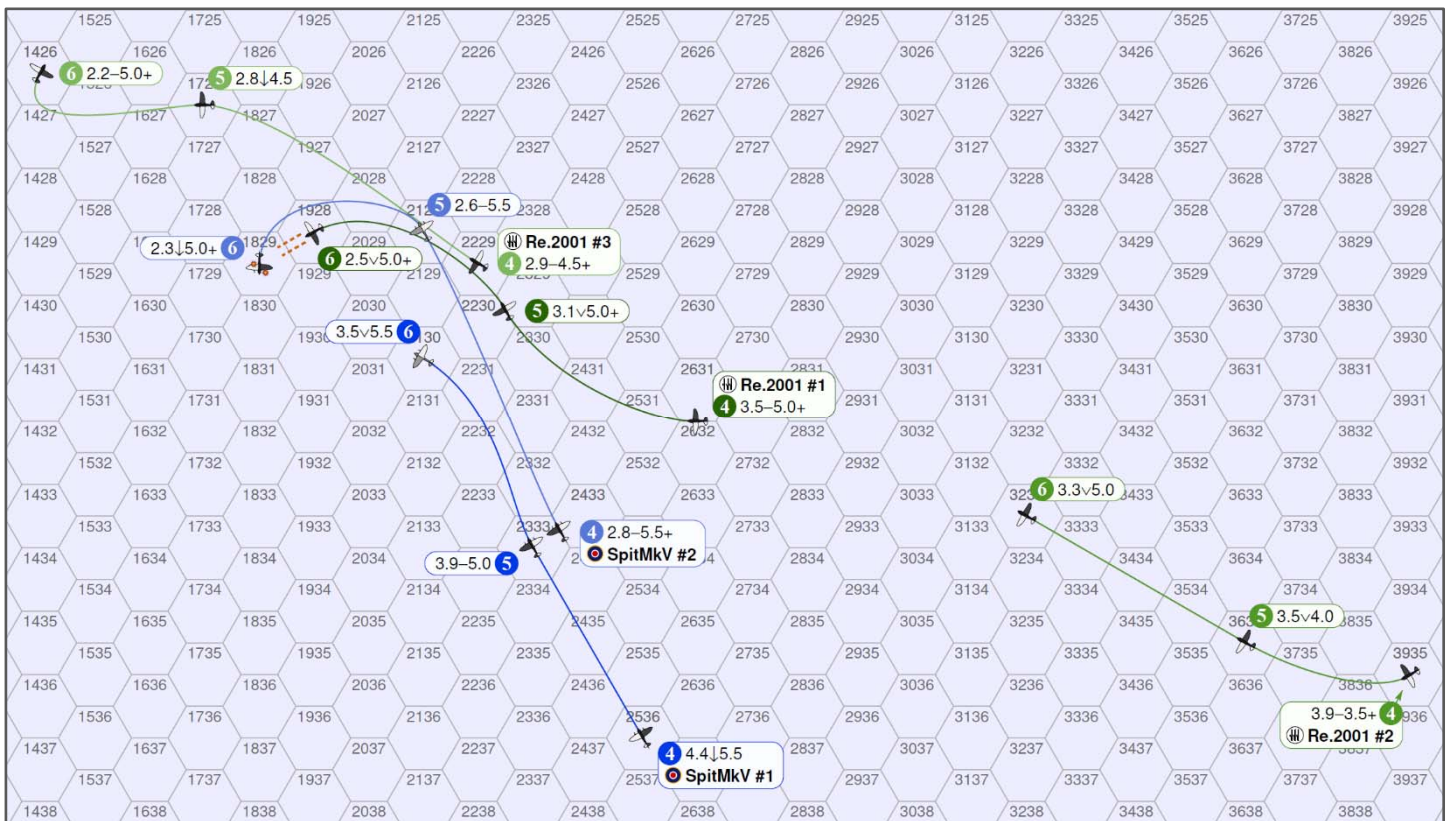# Follow the Leader AAR

Turn 6

OOM: Re.2001 #2, Re.2001 #3, SpitMk5 #2, Re.2001 #1, SpitMk5 #1

Reggiane #3 pulls out of his steep dive breaking to the right. Feeling sandwiched between Reggiane's #1 and #3, Spitfire #2 opts breakoff his pursuit of Reggiane #3 and pulls down into a steep left-hand dive away. The lead Reggiane sees an opportunity to attack and remaining in a shallow dive, breaks left. He fires at Spitfire #2 and sees a few hits. Spitfire #1 maneuvers to tail and pursue Reggiane #1. Reggiane #2 continues to close in on the fight that has stopped its flow away from him.

Ending Positions:

Re.2001 #1, 1928, SSE, 2.5, 5.0+, LB, +1.0, SHD	0H/0C ()
Re.2001 #2, 3233, SSW, 3.3, 5.0, RB, +2.5, SHD	0H/0C ()
Re.2001 #3, 1426, NW, 2.2, 5.0+, RB, +2.5, LVL	0H/0C ()
SpitMk5 #1, 2130, SSW, 3.5, 5.5, IL, +0.5, ISHD (1BTL)	0H/0C ()
SpitMk5 #2, 1829, E, 2.3, 5.0+, LB, 0.0, STD	2H/0C ()

Trace Map – Turns 05-06

Turn 7

OOM: Re.2001 #3, Re.2001 #2, SpitMk5 #2, Re.2001 #1, SpitMk5 #1

Pulling back to level and reversing his bank, Reggiane #2 moves straight ahead toward the fight. Reggiane #3 pulls up into a shallow climb rolling inverted as he turns back toward the Spitfires. Spitfire #2 pulls out of his steep dive breaking left to get away from the attacking Reggiane #1. Abandoning his pursuit on Spitfire #2, Reggiane #1 decides pull up from his dive and extend away from Spitfire #. Spitfire #1 tracks him and fires from 400 yards away. He sees multiple hits on the Reggiane.

Ending Positions:

Re.2001 #1, 1431, SE, 2.2, 5.5+, LB, +3.0, LVL	4H/2C (EngNoEffect,SteadyFuelLeak)
Re.2001 #2, 2730, SSW, 3.1, 5.5, LB, +3.0, LVL (1HTL)	0H/0C ()
Re.2001 #3, 1824, NNE, 2.3, 5.0+, IR, -3.0, ISHC	0H/0C ()
SpitMk5 #1, 1729, SSE, 3.0, 6.0+, LB, +4.5, STD	0H/0C ()
SpitMk5 #2, 2130, NNW, 1.7, 5.0+, LB, +1.0, LVL	2H/0C ()

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Turn 8

OOM: Re.2001 #1, SpitMk5 #1, Re.2001 #2, SpitMk5 #2, Re.2001 #3

Reggiane #1 breaks up into a left-hand steep climb rolling inverted to shake his attacker off his tail. Spitfire #1 cannot follow the break but pulls out of his steep dive turning to the left as he continues to pursue the lead Reggiane. Reggiane #2 eases into a shallow dive turning left to head toward his lead and the Spitfire chasing him.

Spitfire #2 pulls up into a steep left-hand climb rolling inverted pointing his nose in Reggiane #3's direction. Reggiane #3 pulls from a shallow climb to a shallow dive and attacks Spitfire #2 head-on. He fires a long burst but only manages to see a few strikes on the Spitfire.

Ending Positions:

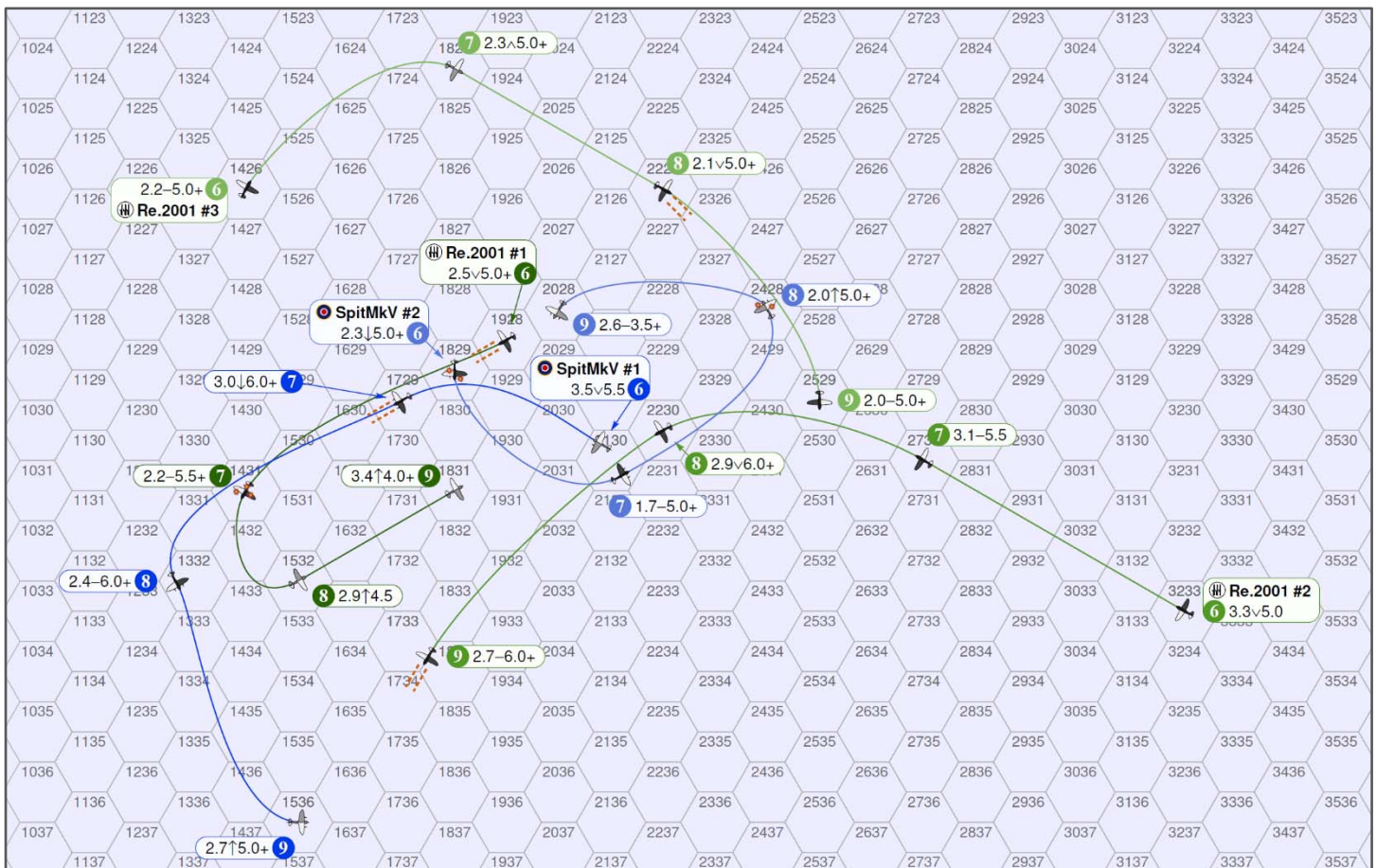|	
Re.2001 #1, 1532, NNW, 2.9, 4.5, IL, -4.0, ISTC	4H/2C (EngNoEffect,SteadyFuelLeak)
Re.2001 #2, 2230, SSE, 2.9, 6.0+, LB, +2.0, SHD	0H/0C ()
Re.2001 #3, 2226, NNE, 2.1, 5.0+, RB, -1.0, SHD (3TTR)	0H/0C ()
SpitMk5 #1, 1332, NE, 2.4, 6.0+, LB, +4.5, LVL	0H/0C ()
SpitMk5 #2, 2428, SW, 2.0, 5.0+, IL, -3.0, ISTC	3H/0C ()

Trace Map – Turns 07-09

Turn 9

OOM: SpitMk5 #1, Re.2001 #2, Re.2001 #3, SpitMk5 #2, Re.2001 #1

Gaining some room to maneuver, Spitfire #1 pulls up into a steep climb skidding to the right and rolling inverted. Spotting him, Reggiane #2 pulls to level and turns to attack from the front quarter. He fires from 400 yards and misses. After shooting at Spitfire #2, Reggiane #3 pulls to level as he passes his target. Spitfire #2 comes back around toward Reggiane #1 as he pulls down from his wingover. Reggiane #1 remains in an inverted steep climb rolling from left to right.

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Ending Positions:

Re.2001 #1, 1831, NNW, 3.4, 4.0+, IR, -1.5, ISTC   4H/2C (EngNoEffect,SteadyFuelLeak)
Re.2001 #2, 1733/1834, SE, 2.7, 6.0+, LB, +1.5, LVL   0H/0C ()
Re.2001 #3, 2529, E, 2.0, 5.0+, RB, +4.5, LVL   0H/0C ()
SpitMk5 #1, 1536, N, 2.7, 5.0+, IL, -0.5, ISTC   0H/0C ()
SpitMk5 #2, 2028, SE, 2.6, 3.5+, IL, 0.0, INV   3H/0C ()
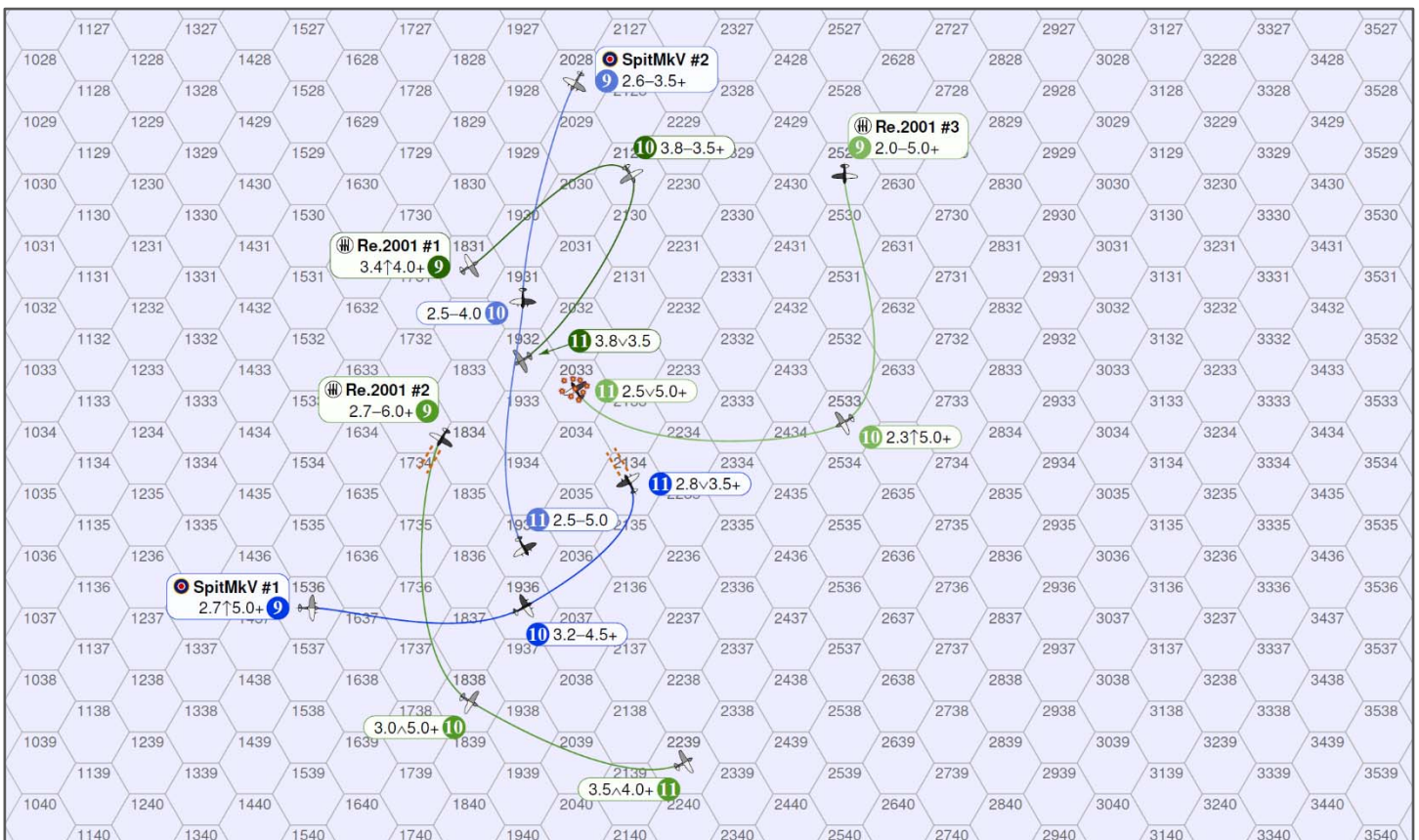

Turn 10

OOM: Re.2001 #3, Re.2001 #1, SpitMk5 #1, Re.2001 #2, SpitMk5 #2

Reggiane #1 pulls down out his inverted steep climb turning to the right as Reggiane #3 pulls up into a steep climb rolling inverted and turning right. Spitfire #1 pulls down out his inverted steep climb gently turning to the left as he tries to stay out of the middle of the furball. Reggiane #2 pulls into a shallow climb, turning left and rolling inverted. Remaining inverted, Spitfire #2 turns gently to the left while trying to regain some speed.

Ending Positions:

Re.2001 #1, 2129, NE, 3.8, 3.5+, IR, -2.5, INV   4H/2C (EngNoEffect,SteadyFuelLeak)
Re.2001 #2, 1838, NNE, 3.0, 5.0+, IL, -2.5, ISHC   0H/0C ()
Re.2001 #3, 2533, SSE, 2.3, 5.0+, IR, +2.5, ISTC (1TTR)   0H/0C ()
SpitMk5 #1, 1936, NNW, 3.2, 4.5+, LB, -0.5, LVL (5TTL)   0H/0C ()
SpitMk5 #2, 1931, E, 2.5, 4.0, LB, +4.5, LVL   3H/0C ()

Trace Map – Turns 10-11

Turn 11

OOM: Re.2001 #2, Re.2001 #1, Re.2001 #3, SpitMk5 #1, SpitMk5 #2

Reggiane #1 pulls into a shallow dive and turns into Spitfire #2, jamming it from being able to attack him. Reggiane #2 remains in an inverted shallow climb swing to the outside of the fight to avoid the Spitfires. Reggiane #3 breaks downward from an inverted steep

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climb into a shallow dive rolling upright as he turns into Spitfire #2 to jam him. With no real targets he can attack Spitfire #2 makes a gentle turn toward Reggiane #2 as he picks up speed. Seeing Reggiane #3 turning in front of him, Spitfire #1 chops his throttle and maneuvers onto his six. He fires from 200 yards and sees many hits on the Reggiane.

Ending Positions:

Re.2001 #1, 1932, SSE, 3.8, 3.5, IV, -3.5, ISHD	4H/2C (EngNoEffect,SteadyFuelLeak)
Re.2001 #2, 2239, NNW, 3.5, 4.0+, IL, -0.5, ISHC	0H/0C ()
Re.2001 #3, 2033, SW, 2.5, 5.0+, RB, -4.5, SHD [SD]	9H/3C (ControlsJamming,WIA,HS) Severe Damage
SpitMk5 #1, 2134, SW, 2.8, 3.5+, LB, -0.5, SHD	0H/0C ()
SpitMk5 #2, 1935, NE, 2.5, 5.0, LB, +2.5, LVL	3H/0C ()

Turn 12

OOM: Re.2001 #1, SpitMk5 #2, Re.2001 #2, Re.2001 #3, SpitMk5 #1

Remaining inverted, Reggiane #1 pushes up to level from a shallow dive. Spitfire #2 pulls up into a steep left-hand climb rolling inverted as he seeks to get behind Reggiane #2. Reggiane #2 pulls down from a shallow climb to a shallow dive turning inside of Spitfire #2 to pursue Spitfire #1. Reggiane #3 pushes into a vertical dive rolling to face Northwest. Spitfire #1 remains in a shallow dive and continues to attack the Reggiane. He sees multiple hits around the cockpit.

Ending Positions:

Re.2001 #1, 1733, SSE, 3.4, 4.0+, IL, +4.5, INV (NG)	4H/2C (EngNoEffect,SteadyFuelLeak)
Re.2001 #2, 2336, SW, 3.3, 4.0+, IL, -4.5, ISHD (1EZL)	0H/0C ()
Re.2001 #3, 2030, NW, 2.0, 3.5, RB, 0.0, VD	12H/4C (ControlsJamming,WIAx2[KIA],HS) - SHOT DOWN
SpitMk5 #1, 2032, W, 2.3, 4.0, RB, +4.0, SHD	0H/0C ()
SpitMk5 #2, 2238, NNW, 3.0, 5.0, IL, -3.5, ISTC	3H/0C ()

Turn 13

OOM: Re.2001 #1, SpitMk5 #1, Re.2001 #2, SpitMk5 #2

Remaining level Reggiane #1 makes gentle turn toward the East while gaining energy. Spitfire #1, after finishing off Reggiane #2 heads West while also regaining energy. Remaining in a shallow dive, Reggiane #2 turns left toward his lead. Spitfire #2 pulls down hard from his steep climb into a shallow dive breaking to the left to get behind Reggiane #2. He fires from 200 yards seeing numerous hits on the Reggiane and then sees a large fire erupt as a fuel tank is holed.

Ending Positions:

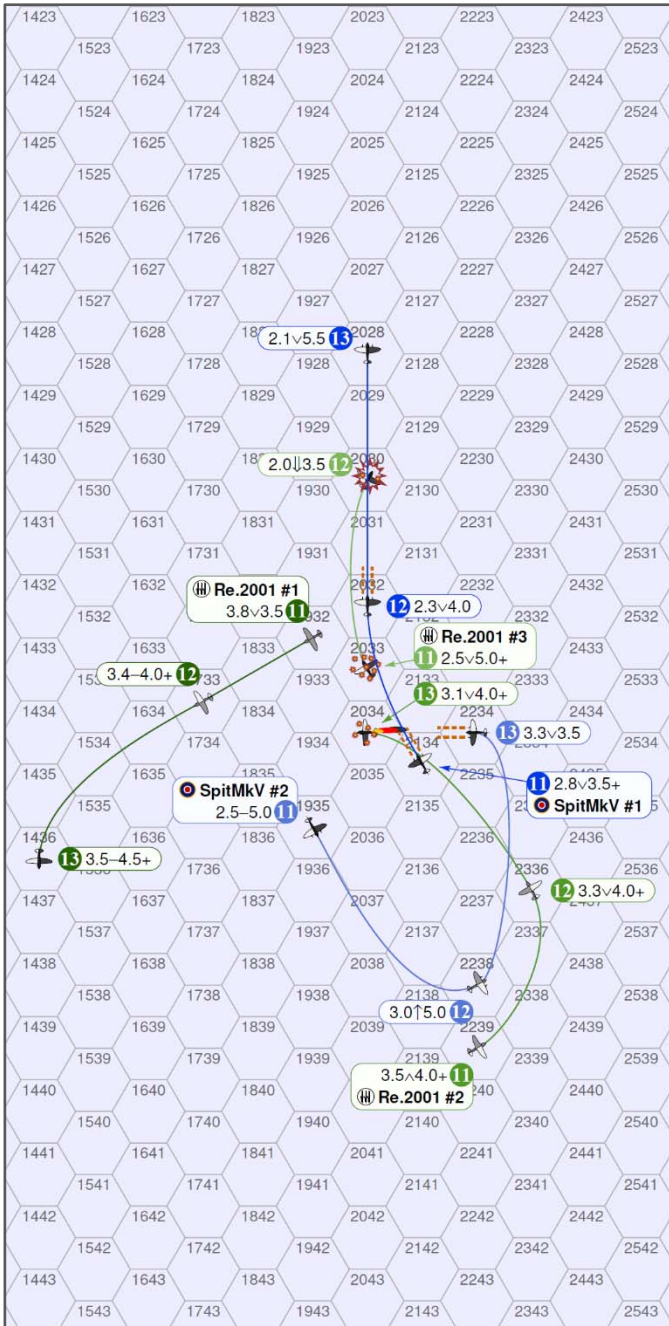|	
Re.2001 #1, 1436, E, 3.5, 4.5+, LB, 0.0, LVL	4H/2C (EngNoEffect,SteadyFuelLeak)
Re.2001 #2, 2034, S, 3.1, 4.0+, LB, +0.5, SHD	8H/3C(NE,OxygenOut,MajorFire)
SpitMk5 #1, 2028, W, 2.1, 5.5, RB, +2.0, SHD	0H/0C ()
SpitMk5 #2, 2234, S, 3.3, 3.5, LB, -4.5, SHD	3H/0C ()

Turn 14

OOM: Re.2001 #1, Re.2001 #2, SpitMk5 #2, SpitMk5 #1

Reggiane #1 pulls up into a steep climb breaking left to come back to try and help his wingman. Reggiane #2, with a large fuel fed fire, decides ease into a steep dive in hopes of getting the fire out. Continuing his attack, Spitfire #2 also eases into a steep dive and continues to shoot at the Reggiane #2. He sees strikes on his target but nothing else. Spitfire #1 pulls from a shallow dive to a shallow climb as he continues to head away from the fight.
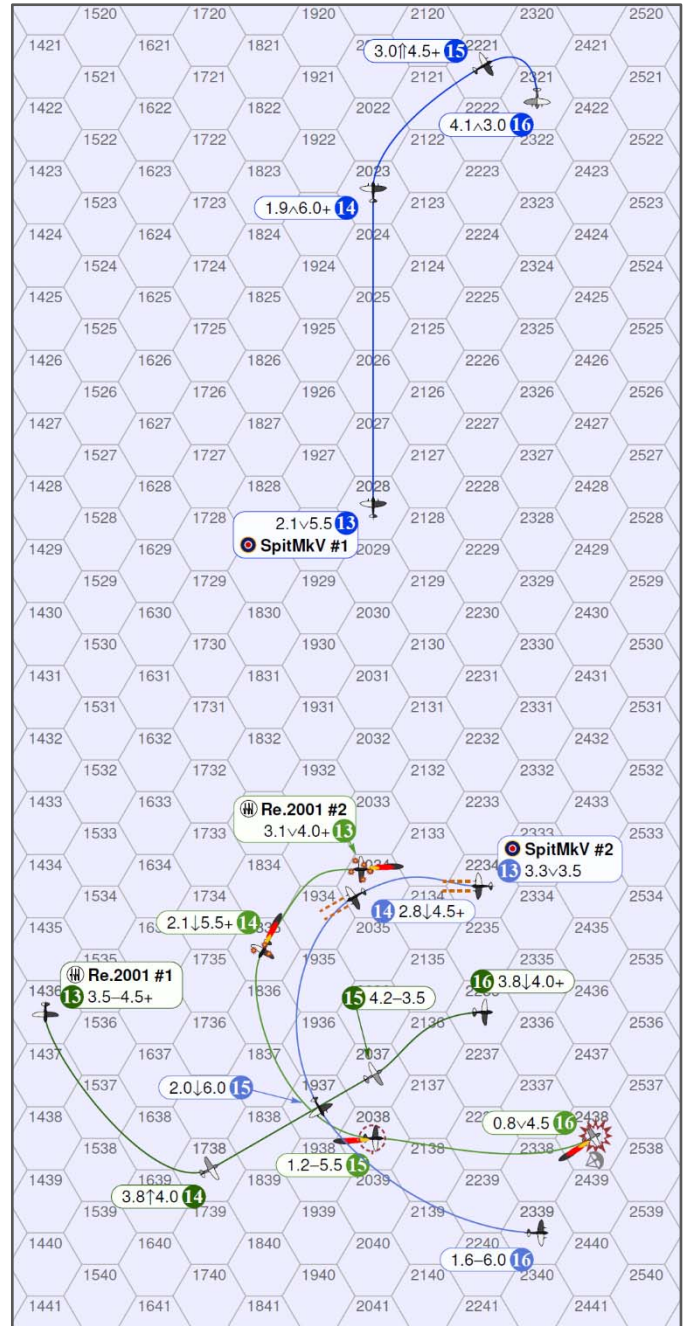
Ending Positions:

Re.2001 #1, 1738, NNW, 3.8, 4.0, IL, -4.5, ISTC	4H/2C (EngNoEffect,SteadyFuelLeak)
Re.2001 #2, 1835, SE, 2.1, 5.5+, LB, +1.5, STD [SD]	12H/5C(2xNE,OxygenOut,MajorFire,RudderOut)
SpitMk5 #1, 2023, W, 1.9, 6.0+, RB, +1.0, SHC (5TTR)	0H/0C ()
SpitMk5 #2, 2034, SSE, 2.8, 4.5+, LB, +2.0, STD	3H/0C ()

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Trace Map – Turns 12-13

Trace Map – Turns 14-16

Turn 15

OOM: SpitMk5 #1, Re.2001 #2, SpitMk5 #2, Re.2001 #1

Spitfire #1 pulls into a vertical climb as he looks to loop back toward the fight. Realizing that he needs to ignore the fire and avoid being shot down, Reggiane #2 pulls out his steep dive breaking to the right to try and avoid being hit. As he does, he notices his engine rpm dropping. Spitfire #2 remains in a steep dive continuing to pursue Reggiane #2 but cannot bring his target into his gun arc. Reggiane #1 pulls down out his steep climb rolling from inverted left to inverted right as he maneuvers to try and help his wingman.

Ending Positions:

Re.2001 #1, 2037, NNW, 4.2, 3.5, IR, -4.5, INV   4H/2C (EngNoEffect,SteadyFuelLeak)
Re.2001 #2, 2038, N, 1.2, 5.5, LB, -4.5, LVL [SD]   12H/6C(2xNE,OxygenOut,MajorFire,RudderOut,Pwr≤Cr)

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SpitMk5 #1, 2221, NNW, 3.0, 4.5+, RB, -3.0, VC (5TTR)   0H/0C ()
SpitMk5 #2, 1937, NE, 2.0, 6.0, LB, +2.0, STD   3H/0C ()

Turn 16

OOM: SpitMk5 #1, Re.2001 #1, Re.2001 #2, SpitMk5 #2

Spitfire #1 loops back and is now heading back to what is left of the fight. Re.2001 #1 pulls down into a steep dive maneuvering to try and cover his wingman. In a blazing fighter out of altitude and speed his wingman in Re.2001 #2 decides its time to bail out. He slides back the canopy unbuckles his harness and as his fighter drops its nose and rolls inverted, he drops out of it and pops the chute. His fighter plunges into the sea a few seconds later. Spitfire #2 pulls out of his dive and looks around to locate the remaining Re.2001.

Ending Positions:

Re.2001 #1, 2236, N, 3.8, 4.0+, RB, +0.5, STD   4H/2C (EngNoEffect,SteadyFuelLeak)
Re.2001 #2, 2438, NNW, 0.8, 4.5, IL, -2.5, ISHD   12H/5C(2xNE,OxygenOut,MajorFire,RudderOut) – BAILS OUT
SpitMk5 #1, 2321, E, 4.1, 3.0, IR, -4.5, ISHC (5TTR)   0H/0C ()
SpitMk5 #2, 2339, N, 1.6, 6.0, LB, 0.0, LVL   3H/0C ()

Turn 17

OOM: SpitMk5 #1, Re.2001 #1, SpitMk5 #2

Spitfire #1 ends at the top of his loop level and inverted. Remaining in a steep dive, Reggiane #1 turns toward Spitfire #2 reversing his bank to try and maneuver behind the faster Spitfire. Countering, Spitfire #2 pulls up into a steep left hand climb that will make it hard for the Reggiane to follow.

Ending Positions:

Re.2001 #1, 2438, NE, 3.3, 5.0+, LB, +1.0, STD   4H/2C (EngNoEffect,SteadyFuelLeak)
SpitMk5 #1, 2324, E, 4.1, 3.0, IV, +0.5, INV (1RR)   0H/0C ()
SpitMk5 #2, 2638, W, 2.2, 5.0, LB, -3.0, STC   3H/0C ()
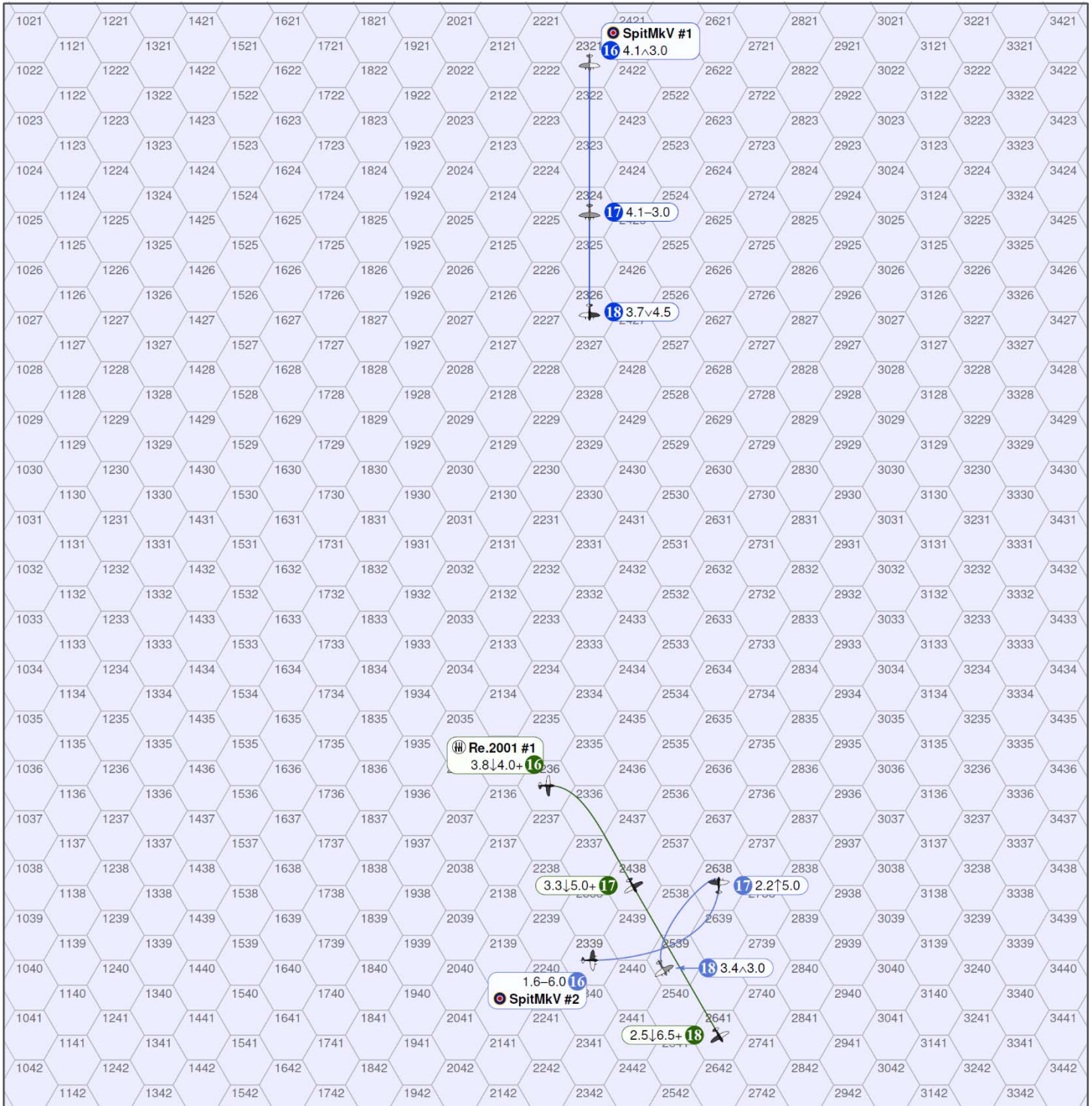

Turn 18

OOM: Re.2001 #1, SpitMk5 #1, SpitMk5 #2

Reggiane #1 continues to dive steeply away from the Spitfires gaining up speed as he seeks to disengage. Spitfire #1 pulls down into a shallow dive as he gains speed, but he nearly a mile away from the fleeing Reggiane. Spitfire #2 loops back toward the Reggiane, but in doing so slow down enough that he cannot catch him. Reggiane #1 has successfully disengaged and the fight is over.

Ending Positions:

Re.2001 #1, 2641, NE, 2.5, 6.5+, RB, 0.0, STD   4H/2C (EngNoEffect,SteadyFuelLeak) - DISENGAGES
SpitMk5 #1, 2326, E, 3.7, 4.5, LB, +1.5, SHD   0H/0C ()
SpitMk5 #2, 2539, NE, 3.4, 3.0, IL, -2.0, ISHC   3H/0C ()

Trace Map – Turns 17-18

COMBAT SUMMARY
for
Malta's Harsh Reality

COMBAT SUMMARY:

Game started April 30, 2020 and finished July 14, 2020. Rules used were standard Third Edition from WML.

RAF: 6 Shots (28 Hits / 11 Criticals) with Average Odds of 3.83:1, Average DR of 36.17, Average Mods of -0.83
         2 Kills / 0 Severe Damage/ 1 Damaged

RA: 3 Shots (3 Hit / 0 Criticals) with Average Odds of 0.72:1, Average DR of 35.00, Average Mods of +18.33
         0 Kill / 0 Severe Damage/ 1 Damaged

With a score for the RAF of 18 game VP the Victory Level comes out to be: (18+3{Lost Pilot})/38 = 55% (Decisive Win)
With a score for the RA of 0 game VP plus 1VP spotted and the loss of one pilot and recovery of another the Victory Level come out to be: (-18+5{Recovered Pilot}+1{Spotted VP})/24 = -50% (Substantial Loss).

There is significant difference in the Average Odds and Modifiers between the RAF and RA. Even realizing that the Firepower of the Spitfires was higher their shots were made at better angles and fewer positive Modifiers. This coupled with the heavier 20mm cannon on the Spitfires that would generate more Critical Hits than the machine guns of the Reggianes made a big difference in the outcome. The first mistake by a Reggiane in allowing a decent shot usually resulted in significant damage to it.

T = tracking, L = long burst, B = Beam, S = Sighting with MG, M = MG Only

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Spitfire Mk.Vc (Trop.) #1 (Hank Burkhalter) Veteran

Damage: 0H/0C ()

Kills: 1 (Re.2001 #3)
Shots: 4 => 16H/6C with Avg Odds 3:1, Avg DR = 26.3, Avg. Mod.: +8.75

T01	Re.2001 #3	1:1T	(+15) DR:46	Miss
T07	Re.2001 #1	2:1T	(+25) DR:06	4H/2C (Engine NE, Steady Fuel Leak)
T11	Re.2001 #3	7:1	(+00) DR:17	9H/3C (Controls Jamming, WIA, HS)
T12	Re.2001 #3	2:1	(-05) DR:36	3H/1C (WIA=>KIA)

Ammo: W1(Two .303 Calibre Brownings): 9[5]
        W2(One 20mm Hispano Mk.II):   5[1]
        W3(One 20mm Hispano Mk.II):   5[1]
        W4(Two .303 Calibre Brownings): 9[5]

Re.2001 #1 (Mike "Bing" Kroona) Regular

Damage: 4H/2C (Engine NE, Steady Fuel Leak)

Kills: 0 ()
Shots: 1 => 2H/0C with Avg. Odds: 1:1, Avg. DR: 22.0, Avg. Mod.: +20.00

T06: SpitMk5 #2 1:1   (+20) DR:22   2H/0C

Ammo: N1(One 12.7mm Breda SAFAT): 17[16]
        N2(One 12.7mm Breda SAFAT): 17[16]
        W1(One 7.7mm Breda SAFAT): 20[19]
        W2(One 7.7mm Breda SAFAT): 20[19]

Spitfire Mk.Vc(Trop.) #2 (Miquel Miralbes) Veteran

Damage: 3H/0C ()

Kills: 1 (Re.2001 #2)
Shots: 2 => 12H/5C with Avg. Odds: 5.5:1, Avg. DR: = 56.0, Avg. Mod.: -20.0

T13:	Re.2001 #2	7:1	(-20) DR:41	8H/3C (NE, Oxygen Out, Major Fuel Fire)
T14:	RE.2001 #3	4:1TL	(-20) DR: 71	4H/2C (NE, Rudder Out)

Ammo: W1(Two .303 Calibre Brownings): 9[6]
        W2(One 20mm Hispano Mk.II):   5[2]
        W3(One 20mm Hispano Mk.II):   5[2]
        W4(Two .303 Calibre Brownings): 9[6]

Re.2001 #2 (Scott "Ripcord" Abbott) Regular

Damage: 12H/6C (2xNE, Oxygen Out, Major Fire, Rudder Out, Throttle: ≤Cruise) Bails Out

Kills: 0 ()
Shots: 1 => 0H/0C with Avg. Odds: 1:6, Avg. DR: 51.0, Avg. Mod.: +20.0

T09: SpitMk5 #1 1:6   (+20) DR:51   Miss

Ammo: N1(One 12.7mm Breda SAFAT): 17[16]
        N2(One 12.7mm Breda SAFAT): 17[16]
        W1(One 7.7mm Breda SAFAT): 20[19]
        W2(One 7.7mm Breda SAFAT): 20[19]

Re.2001 #3 (Matt "Tragic" Johnson) Regular

Damage: 12H/4C (Controls Jamming, WIAx2[KIA], HS) Disabled Pilot Check: D10:6 => KIA

Kills: 0 ()
Shots: 1 => 1H/0C with Avg. Odds: 1:1, Avg. DR: 32.0, Avg. Mod.: +15.0

T08:   SpitMk5 #2 1:1L   (+15) DR:32   1H/0C

Ammo: N1(One 12.7mm Breda SAFAT): 17[15]
        N2(One 12.7mm Breda SAFAT): 17[15]
        W1(One 7.7mm Breda SAFAT): 20[18]
        W2(One 7.7mm Breda SAFAT): 20[18]